

# The Dark Art of iOS Application Hacking

(and a few ideas to write better apps)



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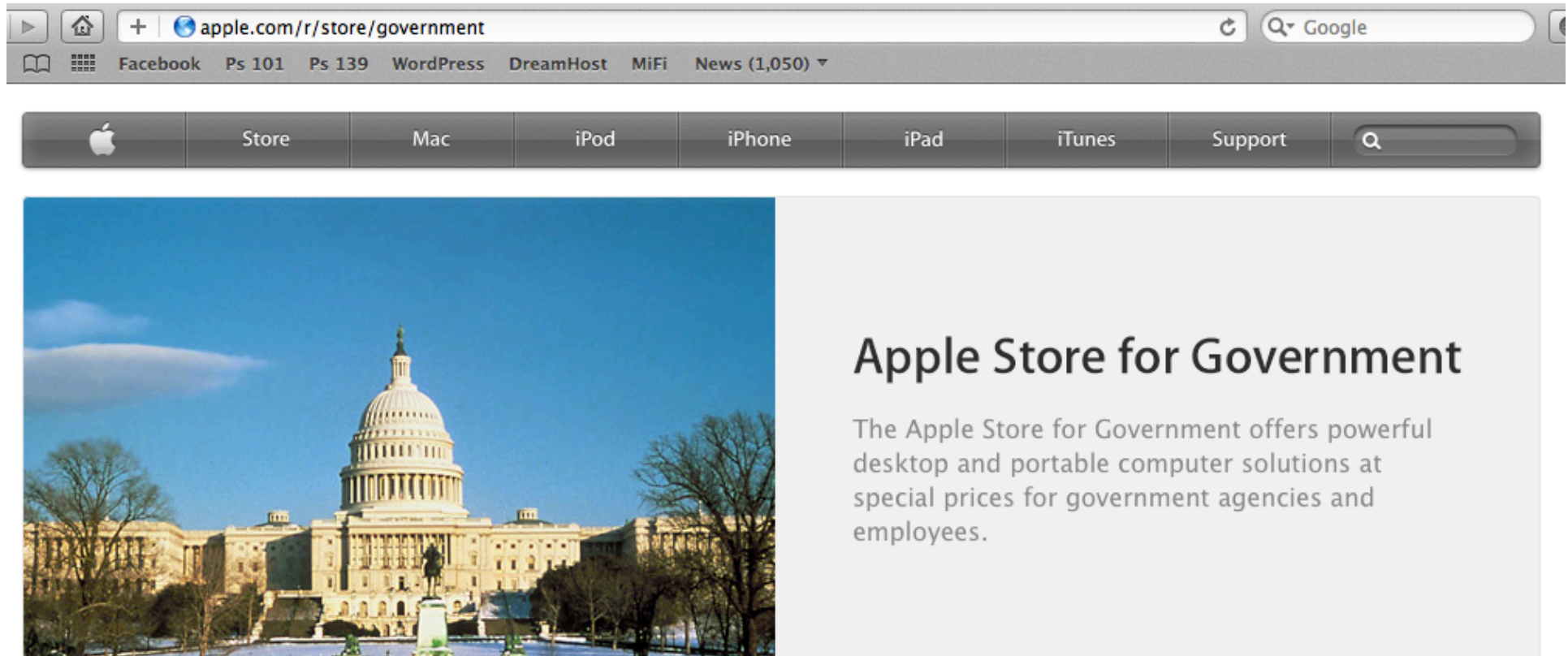
# I am...

- Sr. Forensic Scientist for viaForensics
  - Among other things, I get paid to hack banks and government systems for a living
- Author for O'Reilly Media
  - iPhone Open Application Development, iPhone SDK Application Development, iPhone Forensics, Hacking and Securing iOS Applications
  - And a neat little book for NoStarch titled, "Ending Spam"
- Freelance as a consultant, training governments in iOS forensic imaging and investigations and assisting in high profile cases (I help put A-holes in jail)

# Monoculture

- Didn't this used to be a bad thing?
- Pro's:
  - Reduced attack surface
  - Rapid prototyping
  - Fewer holes to blame on the developer
- Con's:
  - Homogenous attack surface: Hack one, hack them all
  - Security now an afterthought
  - More holes to blame on Apple

# Somehow, this happened...



# Then suddenly this happened...

## The highest ranking iPad in the military

Each day, the new chairman of the Joint Chiefs of Staff, Gen. Martin Dempsey, uses an iPad to read his classified intelligence. In an exclusive interview, Dempsey talks Pentagon Correspondent Barbara Starr about his embracing of handheld devices and how he sees the military using them in the future.

Officially, the iPad cannot be logged into the military internet system, known as SIPRnet. But as a military spokesman told CNN, they are used offline. This year, there was an initiative to use tablets as a replacement to the standard, bulky briefing books prepared each day for leadership to read.

"The devices have been physically altered and are only being used in a standalone mode. Using these tablets has saved the community countless man hours and costs in reproducing and printing thousands of pages of documents," a military spokeswoman Lt. Col. April Cunningham said. "The devices have been locked down to minimize the risk of exposure of classified information."

If you spend any time with troops, you see that the devices are in use, **albeit not always officially.**

# Then it became cool...



# Then it went viral...

## British Government Developing iPad App for Internal Use

By Juli | December 29, 2011 | [No comment yet](#)

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U.K. Prime Minister David Cameron is well known as a fan of the iPad, and he frequently uses it to read newspapers, listen to radio programs, and relax with a little Angry Birds action. Soon he'll be using his iPad for matters of state, with his very own iPad app.

Programmers inside the Cabinet Office are currently working on an app that will aggregate all of the latest information from across Whitehall, to help the Prime Minister stay on top of government business.

With the software, Cameron will be able to view the latest NHS (national health service) waiting-list figures, crime statistics, unemployment numbers, and other important data with just a few taps.

# All probably after this happened...

## Apple seeks to better iPad, iPhone security via FIPS 140-2 compliance



Federal IT managers concerned about security for expanding numbers of iPhone and iPad users may get some relief soon. Apple Computer Inc. recently submitted cryptographic modules to enhance [iPhone security](#) and [iPad security](#) to National Institute of Standards and Technology-accredited testing laboratories as part of the validation and certification process required under the Federal Information Security Management Act of 2002. Those standards are laid out in [NIST's Federal Information Processing Standard Publication \(FIPS\) 140-2 \(.pdf\)](#), which proscribes a minimum set of security requirements for cryptographic modules that include both hardware and software components.

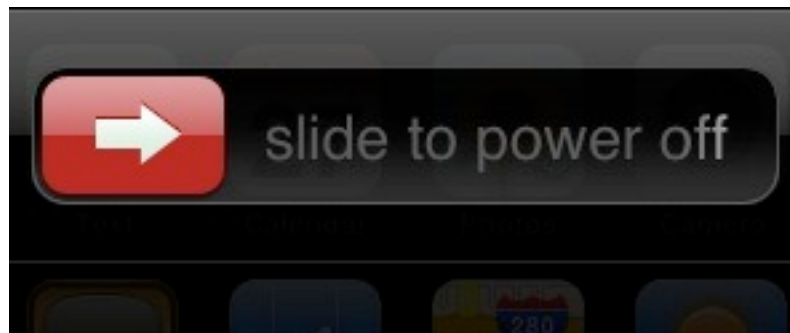
# FIPS != Security

- FIPS is about compliance
- Does Apple's cryptographic module comply with FIPS encryption requirements?
  - Probably
- Does this mean very little in terms of actual security?
  - Probably

# What FIPS is NOT

- FIPS is NOT a red team
- FIPS is NOT a guarantee of security
- FIPS is NOT a security solution
- FIPS is NOT a fuzzy kitten either...
  - Promotes compliance
  - A daunting process... but often mistaken for security

# Compromising “Remote Wipe”



# Compromising Encryption

- Brute force (Not for faint of heart)
  - See also: Utah data center
- Attack the (usually poor) implementation
  - Sogeti's free tools (decrypt keychain + raw disk)
    - <http://code.google.com/p/iphone-dataprotection/>
- ... Or ...

# Attack the Application



# Attacking the Application

- Intimate knowledge of the application's design
- Human analysis of possible attack points (via debugger, hex editor, etc)
- Customized injection to specifically target the application

# Intimate Knowledge of Application Design: The Old School Way

- Meet class-dump / class-dump-z
  - [http://code.google.com/p/networkpx/wiki/class\\_dump\\_z](http://code.google.com/p/networkpx/wiki/class_dump_z)
  - Effectively draws a map of application classes and instance variables
  - Works great after you decrypt Apple's DRM (discussed later)
  - Provides a list of all application classes and instance variables

# Intimate Knowledge of Application Design: Decrypt AppStore Binaries

```
#define LC_ENCRYPTION_INFO 0x21
struct encryption_info_command {
    uint32_t cmd;
    uint32_t cmdsize;
    uint32_t cryptoff; // file offset of first encrypted byte
    uint32_t cryptsize; // file size of encrypted data
    uint32_t cryptid; // method of encryption
};
```

# Intimate Knowledge of Application Design: Decrypt AppStore Binaries

```
$ file PayPal
```

```
PayPal: Mach-O universal binary with 2 architectures
```

```
PayPal (for architecture armv6):      Mach-O executable arm
```

```
PayPal (for architecture armv7):      Mach-O executable arm
```

```
$ otool -l PayPal | grep -i crypt
```

```
    cmd LC_ENCRYPTION_INFO
```

```
cryptoff  8192
```

```
cryptsize 2174976
```

```
cryptid   1
```

```
    cmd LC_ENCRYPTION_INFO
```

```
cryptoff  8192                                <- File offset for executable code
```

```
cryptsize 1720320                             (relative to armv7 arch)
```

```
cryptid   1
```

# Intimate Knowledge of Application Design: Decrypt AppStore Binaries

```
$ otool -f PayPal -arch armv7
Fat headers
fat_magic 0xcafebabe
nfat_arch 2
architecture 0
    cputype 12
    cpusubtype 6
    capabilities 0x0
    offset 4096
    size 4341632
    align 2^12 (4096)
architecture 1
    cputype 12
    cpusubtype 9
    capabilities 0x0
    offset 4345856      <- File Offset for armv7
    size 3884000
    align 2^12 (4096)
```

# Decrypt AppStore Binaries: How xSellize and other piracy tools do it

```
# gdb -q ./PayPal  
Reading symbols for shared libraries . Done
```

```
(gdb) rb doModInitFunctions
```

```
Breakpoint 1 at 0x2fe0cece
```

```
<function, no debug info>
```

```
__dyld__ZN16ImageLoaderMachO18doModInitFunctionsERKN11ImageLoader11LinkCont  
extE;
```

```
(gdb) r
```

```
Starting program: /private/var/mobile/Applications/B68610BB-  
C5C4-4F02-847D-615297BF6D1C/PayPal.app/PayPal
```

```
Breakpoint 1, 0x2fe0cece in
```

```
__dyld__ZN16ImageLoaderMachO18doModInitFunctionsERKN11ImageLoader11LinkCont  
extE ()
```

```
(gdb) dump memory armv7.bin 0x3000 1732608
```

```
(gdb) q
```

# Intimate Knowledge of Application Design: Decrypt AppStore Binaries

```
$ dd seek=4354048 bs=1 conv=notrunc if=armv7.bin of=PayPal  
(1732608 + 8192 = 4354048)
```

4259BB	00 71 03 00	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	00 0E 00 00	00 1C 00 00	00	%q
4259D8	0C 00 00 00	2F 75 73 72	2F 6C 69 62	2F 64 79 6C	64 00 00 00	1B 00 00 00	18 00 00 00	93	%usr/lib/dyld
4259F5	9B 29 9A CA	EB 31 E8 89	62 34 A6 8F	47 C5 D0 25	00 00 00 10	00 00 00 00	02 04 00 00	00	) 1 b4 G %
425A12	00 00 05 00	00 00 54 00	00 00 01 00	00 00 11 00	00 00 00 00	00 00 00 00	00 00 00 00	00	TTTTTTTTTTTTTTTT
425A2F	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	00	TTTTTTTTTTTTTTTT
425A4C	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	E8 35 00 00	00 00 00 00	21	TTTTTTTTTTTTTTTT 5
425A69	00 00 00 14	00 00 00 00	20 00 00 00	40 1A 00 01	00 00 00 0C	00 00 00 34	00 00 00 18	00	TTTTTTTT @ TTTT 5
425A86	00 00 02 00	00 00 00 04	35 00 00 00	07 00 2F 75	73 72 2F 6C	69 62 2F 6C	69 62 73 74	64	TTTTTTTT 5 TTTT /usr/lib/libstd
425AA3	63 2B 2B 2E	36 2E 64 79	6C 69 62 00	00 0C 00 00	00 54 00 00	00 18 00 00	00 02 00 00	00	c++.6.dylib TTTT
425AC0	00 00 04 00	00 00 01 00	2F 53 79 73	74 65 6D 2F	4C 69 62 72	61 72 79 2F	46 72 61 6D	65	TTTTTTTT /System/Library/Frame
425ADD	77 6F 72 6B	73 2F 41 63	63 65 6C 65	72 61 74 65	2E 66 72 61	6D 65 77 6F	72 6B 2F 41	63	works/Accelerate.framework/Ac
425AFA	63 65 6C 65	72 61 74 65	00 00 0C 00	00 00 58 00	00 00 18 00	00 00 02 00	00 00 00 03	C7	celerate TTTT X
425B17	04 00 00 01	00 2F 53 79	73 74 65 6D	2F 4C 69 62	72 61 72 79	2F 46 72 61	6D 65 77 6F	72	TTTT /System/Library/Framewor
425B34	6B 73 2F 43	6F 72 65 4C	6F 63 61 74	69 6F 6E 2E	66 72 61 6D	65 77 6F 72	6B 2F 43 6F	72	ks/CoreLocation.framework/Cor

# Intimate Knowledge of Application Design: Decrypt AppStore Binaries

```
$ otool -l PayPal | grep -i crypt
```

```
    cmd LC_ENCRYPTION_INFO
cryptoff  8192
cryptsize 2174976
cryptid   1
```

```
    cmd LC_ENCRYPTION_INFO
cryptoff  8192
cryptsize 1720320
cryptid   0
```

```
$ class-dump-z PayPal          <- Fun and profit
```

# id objc\_msgSend(id self, SEL op, ...)

```
#import <Foundation/Foundation.h>

@interface SaySomething : NSObject
- (void) say: (NSString *) phrase;
@end

@implementation SaySomething

- (void) say: (NSString *) phrase {
    printf("%s\n", [ phrase UTF8String ]);
}
@end

int main(void) {
    objc_msgSend( objc_msgSend(
        objc_msgSend(
            objc_getClass("SaySomething"),
            NSSelectorFromString(@"alloc")),
            NSSelectorFromString(@"init")),
        NSSelectorFromString(@"say:"),
        @"Hello, world!" );

    return 0;
}
```

# id objc\_msgSend(id self, SEL op, ...)

```
0x00002f10 <main+48>: bl 0x2f94 <dyld_stub_objc_msgSend>
0x00002f14 <main+52>: str r0, [sp, #16]
0x00002f18 <main+56>: ldr r1, [pc, #100] ; 0x2f84 <main+164>
0x00002f1c <main+60>: ldr r1, [pc, r1]
0x00002f20 <main+64>: bl 0x2f94 <dyld_stub_objc_msgSend>
0x00002f24 <main+68>: str r0, [sp, #8]
0x00002f28 <main+72>: str r0, [r7, #-16]
0x00002f2c <main+76>: ldr r1, [pc, #84] ; 0x2f88 <main+168>
0x00002f30 <main+80>: ldr r1, [pc, r1]
0x00002f34 <main+84>: ldr r2, [pc, #80] ; 0x2f8c <main+172>
0x00002f38 <main+88>: add r2, pc, r2
0x00002f3c <main+92>: bl 0x2f94 <dyld_stub_objc_msgSend>
0x00002f40 <main+96>: ldr r0, [sp, #8]
...
```

# What's going on underneath...

```
(gdb) break main  
Breakpoint 1 at 0x2eec  
(gdb) run  
Starting program: /private/var/root/HelloWorld  
Reading symbols for shared libraries ..... done  
Breakpoint 1, 0x00002eec in main () (gdb)
```

```
(gdb) break objc_msgSend  
Breakpoint 2 at 0x34008c96  
(gdb) continue  
Continuing.  
Breakpoint 2, 0x34008c96 in objc_msgSend () (gdb)
```

```
(gdb) x/a $r0  
0x30cc <OBJC_CLASS_$_SaySomething>: 0x30b8 <OBJC_METAClass_$_SaySomething>  
(gdb) x/s $r1  
0x35e89f8c: "alloc"  
(gdb)
```

# What's going on underneath...

```
(gdb) break objc_msgSend
```

```
(gdb) commands
```

Type commands for when breakpoint 1 is hit, one per line. End with a line saying just "end".

```
>printf "-[%s %s]\n", (char *)class_getName(*(long *)$r0, $r1), $r1
```

```
>c
```

```
>end
```

```
(gdb) c
```

Continuing.

[Switching to process 1629 thread 0x1503]

**Breakpoint 1, 0x34008c96 in objc\_msgSend () -[UIDevice currentDevice]**

**Breakpoint 1, 0x34008c96 in objc\_msgSend () -[UIDevice isWildcat]**

**Breakpoint 1, 0x34008c96 in objc\_msgSend () -[UIKeyboardLayoutStar hitBuffer]**

**Breakpoint 1, 0x34008c96 in objc\_msgSend () -[UIKeyboardImpl sharedInstance]**

**Breakpoint 1, 0x34008c96 in objc\_msgSend () -[UIKeyboardImpl orientation]**

# Manipulating the Framework

```
(gdb) call (void *) objc_msgSend( \  
(void *) objc_getClass("UIApplication"), \  
(void *) sel_registerName("sharedApplication") \ )  
  
$3 = (void *) 0x29acf0 <- [ UIApplication sharedApplication ]
```

# Hacking oneSafe: oneWay to Profit

Safe storage for:

- Credit card numbers and entry codes
- Social security numbers
- Bank accounts and tax numbers
- Usernames and passwords
- Create your own templates!
- Documents like PDF, Word, Excel
- Your secret pictures

Features:

- A unique, ultra-secure browser to store and access your information quickly and easily, without leaving behind any cookies or browsing history
- The highest level of encryption AES 256 with a 256-bit code to completely protect your data from any possible attack
- Copy-paste technique for quick and easy entry of complex usernames and passwords
- Free back-up utility to keep the app safe

oneSafe combines Security, Simplicity and Elegance in a password storage application. Grab it now and protect any hackers or wandering eyes from getting a sneak peek at your personal data!



**VIAFORENSICS**

# Not-so oneSafe

```
# gdb -p 353
```

```
GNU gdb 6.3.50-20050815 (Apple version gdb-1704) (Fri Jul  1 07:18:51 UTC 2011)
```

```
Copyright 2004 Free Software Foundation, Inc.
```

```
GDB is free software, covered by the GNU General Public License, and you are
```

```
welcome to change it and/or distribute copies of it under certain conditions.
```

```
Attaching to process 353.
```

```
Reading symbols for shared libraries . done
```

```
Reading symbols for shared
```

```
libraries .....  
.....  
..... done
```

```
0x323d6010 in mach_msg_trap ()
```

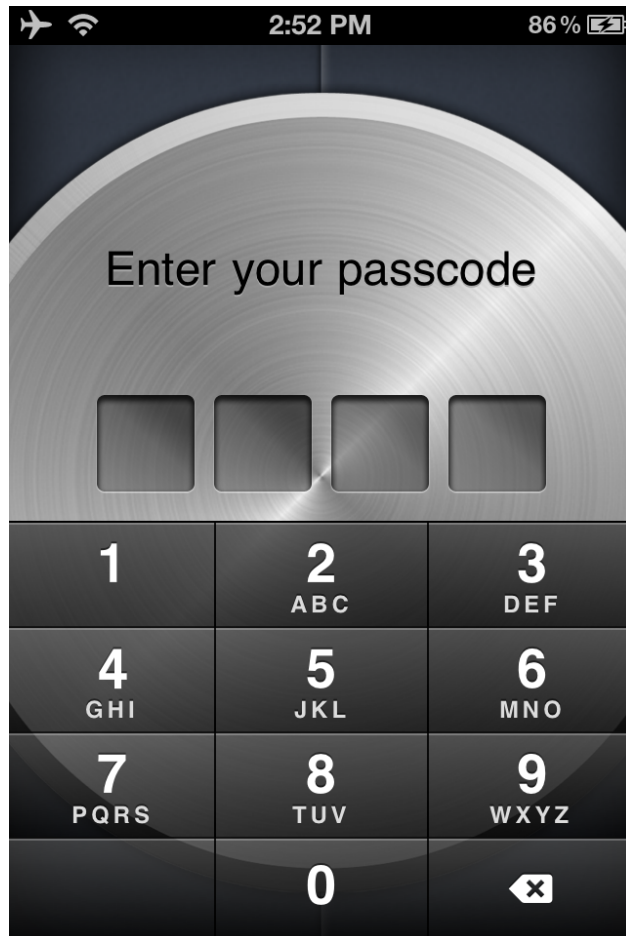
```
(gdb) call (void *) [ [ [ UIApplication sharedApplication ] \  
delegate ] userIsLoggedIn: 1 ]
```

```
$1 = (void *) 0x25eb20
```

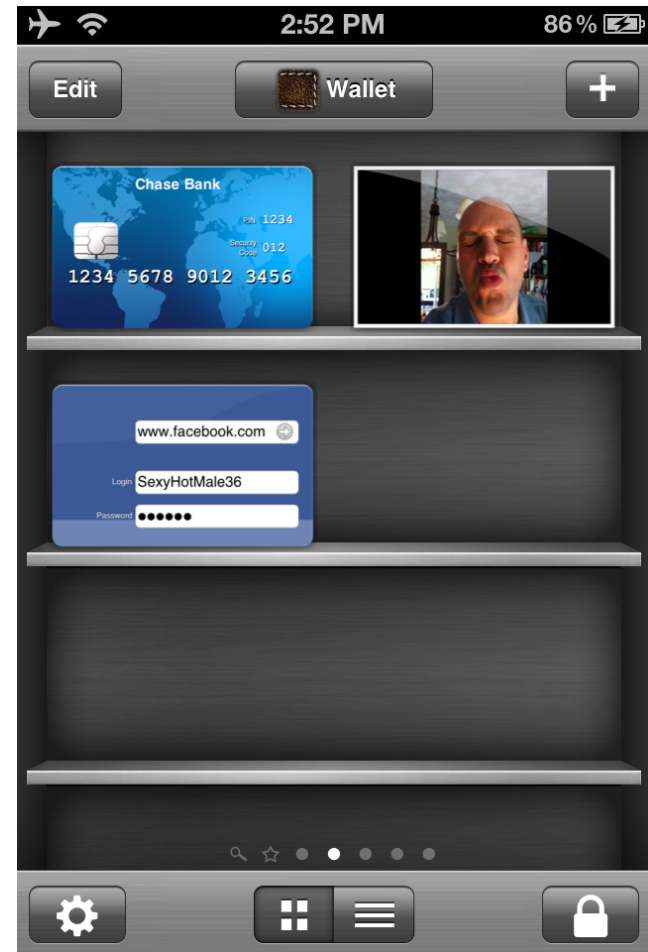
```
(gdb) c
```

```
Continuing.
```

# From



# To



Why bother attacking  
one application's  
code...

When an attacker can  
[write a virus to] attack  
every application's code  
at once?

# Recap: Attacking an Application

- Intimate knowledge of the application's design
- Human analysis of possible attack points (via debugger, hex editor, etc)
- Customized injection to specifically target the application

# Intimate Knowledge of the Application Design: The Easier Way

- Monocultures are easy to attack
- Apple Foundation classes well documented
  - Example: **NSURLConnection** (HTTPS POST)
  - Most applications use foundation classes for a number of “secure” operations
- Can Attack every application on the device at once, by infecting the underlying foundation classes

# Intimate Knowledge of the Application Design: The Easier Way

Other tempting targets to an attacker

- NSString
- NSData
- NSCoder
- NSKeyedArchiver
- ...

# Human Analysis

- Apple classes are standardized; work the same away across multiple applications
- Attack the most ubiquitous, standard classes = wide breadth with a single virus / attack
- Automated attacks **without concern for actual application code**
- Easy to infect all new versions of an application (developer will have a hard time “patching out” the hacks)

# Customized Injection

- Apple classes are standardized; no targeting of a specific application are necessary
- Attack by simple code insertion:
  - DYLD\_INSERT\_LIBRARIES
  - cynject / cycrypt
  - MobileSubstrate
- Debuggers and hex editors optional

# Automated Widespread Attack

- Start with a typical zero-day
- OR: Target an individual device with a custom RAM disk
- Inject your code via DYLD, cynject, substrate...
- Code will infect every application on the device
- All applications using base classes affected

# Defeating Encryption

- Many applications store master keys in the keychain
- Sogeti's [free] tools can brute force a 4-digit PIN in under 20 minutes
- Only hardcore nerds use complex passphrases
- CEOs, executives, etc are rarely hardcore nerds

# Defeating GOOD Encryption

- NSProtection classes...
  - Encryption keys unavailable until the user authenticates, soooo...
- Infect with a worm, wait for user to authenticate
- Prior to authentication, fopen() either fails, or file is filled with zeroes
- Just poll the files until the first N bytes are not all zeroes

# Defeating Encryption: Spyd

- Sit and poll encrypted email “Protected Index”
- Read 128 bytes, wait for nonzero
  - SQLite header, really only need to read first few bytes
- When file is accessible, copy off, send to remote host via network socket.

... It's as easy as memcmp()

# Broad-Based Spyware

- Infect the device (e.g. all applications)
- Attack networking foundation class, steal all SSL-encrypted data before it's even sent
- Send credentials to remote server
- All applications using NSURLConnection susceptible...



# Thwarting Broader Attacks

- Don't rely so heavily on the monoculture
  - Use a solid, but independent encryption implementation, and networking if possible
  - Don't store encryption keys in the keychain
  - Encryption should depend on a passphrase: use a good key derivation function

# Program Logic

- Don't depend on program logic to enforce security
  - Financial applications that rely on originalPurchasePrice to enforce refundAmount
  - isLoggedIn (REALLY?)
  - Security by obscurity: your functions all nicely wrapped in secretDecryptMyData() can be called directly

# Improve Security of the Runtime

- Use `dladdr()` to verify method/function source files and functions

```
pointer 0x7fff8e7aba62
dli_fname: /System/Library/Frameworks/
Foundation.framework/Versions/C/Foundation
dli_sname: -
[NSMutableURLRequest(NSMutableHTTPURLRequest)
setHTTPBody:]
dli_fbase: 0x7fff8e633000
dli_saddr: 0x7fff8e7aba62
```

# Improve Security of the Runtime

- Use `dladdr()` to verify method/function source files and functions

```
# DYLD_INSERT_LIBRARIES=injection.dylib ./TestConnection
pointer 0x5adc
dli_fname: /private/var/root/injection.dylib
dli_sname: infectDelegateInit
dli_fbase: 0x5000
dli_saddr: 0x5adc
Danger, will robinson! Danger!
```

# Jailbreak Detection

- Not really a good “guaranteed” approach, but lots of decent techniques...
- fork() sandbox integrity check
- File system tests
  - /Library/MobileSubstrate/MobileSubstrate.dylib
  - /var/log/syslog
  - /bin/sh
  - Etc...

# Jailbreak Detection

- Size and mod times of system files (/etc/fstab, etc)
- Evidence of symlinking (user jailbreaks -> /var/stash)

# Questions?



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